CS 550 Final Project Report

1. Proposal

For this project, I want to implement a simple clock. There are some objects I think I may need to draw.

1. Clock Dials

I need to draw dials first, and map a metal texture.

1. Clock Hands

I would like to draw hour hand, minute hand and second hand on the dials, then make them move.

1. Background

Draw a background for this clock, make the scene not too boring.